

## Leading VR Content Provider for Training & Gaming



**18+**  
Years' Experience

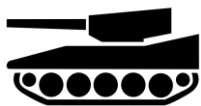
**120**  
Employees

**18**  
Patents

### Very Rare Level of Experience & Talent in VR

- Working in VR for 18+ years.
- Develops all products using *Unreal Engine*.

### VR Products Include:



Military Training



Entertainment



Industrial Safety  
Training (2019)



Medical Training  
(2019)

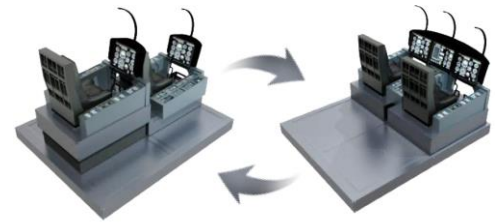
### The World's Best VR Military Training Platform

- Uses low-orbit satellite to create highly accurate replicas of mission locations.
- Utilizes *Unreal Engine* the highest quality gaming engine on the market.



## Reconfigurable Simulation Module Airplane & Tank Vehicles:

- 1 Module can reconfigure to simulate several different types of vehicles.
- Ability to reconfigure saves thousands worth of simulation technology.



## VR Training for: Surgery, Industrial Safety, & More (2019)

- Industrial Safety Training
- Surgical Training
- Disaster Relief Training



## Brand New VR Video Game

### Major Acting & Writing Talent

- Starring the Lead Actor from a famous film franchise
- Writer from iconic game franchises like: *Gears of War*, *BioShock*, & *FarCry*



### Multiplayer Gaining Traction

- Has been featured at multiple eSports events
- Currently featured at 6 VR arcades globally



## Financials

	2016	2017	2018	2019p	2020p
Revenue	\$4.4M	\$7.1M	\$10.2M	\$15.0M	\$21.0M
Adj. EBITDA	\$(3.2M)	\$(1.4M)	\$2.3M	TBD	TBD